**Section Conclusion: Lets Start Applying Basic Features:**

This section covered our first features in SOLIDWORKS. The main focus was on Extrude Boss, Cut Extrude, Fillet and Chamfers.

Before your leave this section make sure you know the following:

* What are features.
* Where do features fall in modeling.
* What are the features Extrude Boss, Cut Extrude, Fillets and Chamfers.
* How to apply the features Extrude Boss, Cut Extrude, Fillets and Chamfers.
* How to edit existing features and sketches.
* How to delete existing features.
* What do you mean by Design Priorities?! and could that affect our models.

If you do not know or unsure of any of the listed aspect above, we recommend reviewing the lectures in this section again before moving to the next!!